

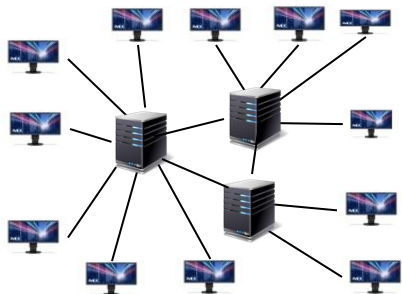
# Attentional Heterogeneous Graph Neural Network: Application to Program Reidentification

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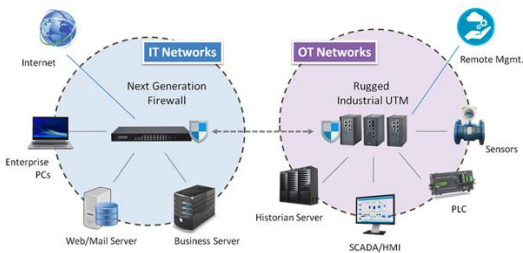
# Background: Graphs/Networks



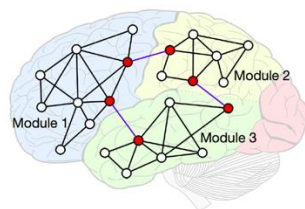
Enterprise networks



Social networks



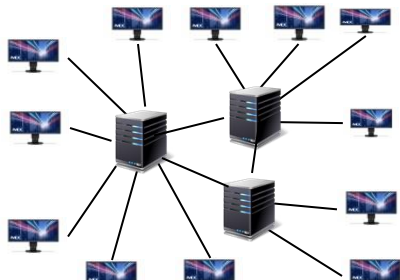
IT/OT networks



Brain networks

- **Ubiquitous** in real world
  - Graph is extensively employed within different fields
- A **flexible** and **general data structure**
  - Nature representation for linked data
- **Big Data**
  - Large Scale with Rich attributes

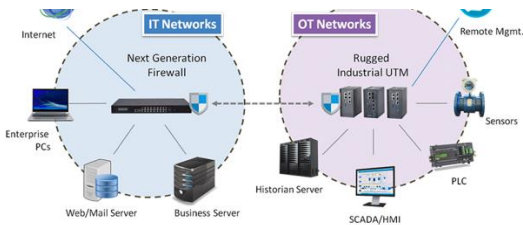
# Background: Graphs/Networks



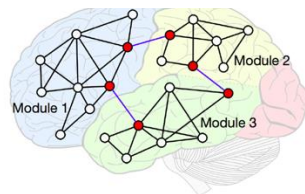
- **Ubiquitous** in real world
  - Graph is extensively employed within different fields

**It requires a effective and efficient way to represent the Graphs.**

linked data



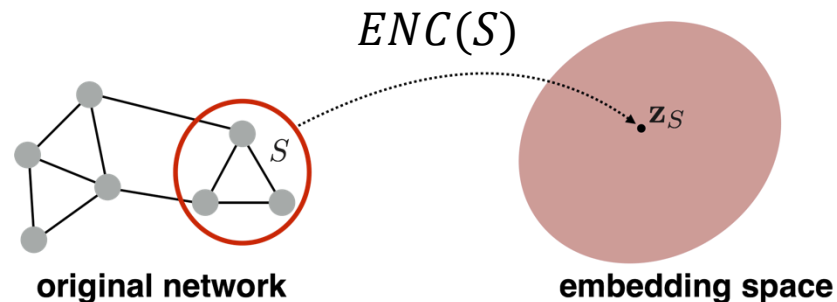
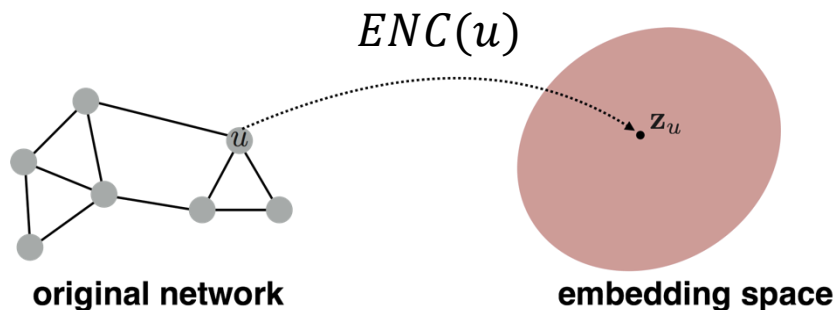
IT/OT networks



Brain networks

- **Big Data**
  - Large Scale with Rich attributes

# Background: Network Embedding



- Encode **nodes** so that the similarity in the embedding space approximates similarity in the original network

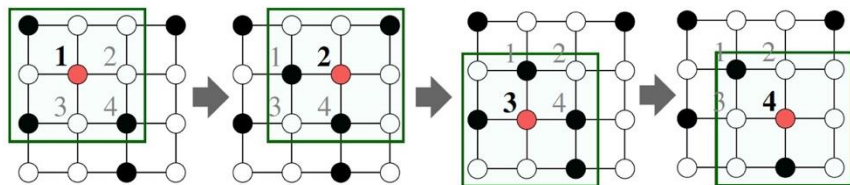
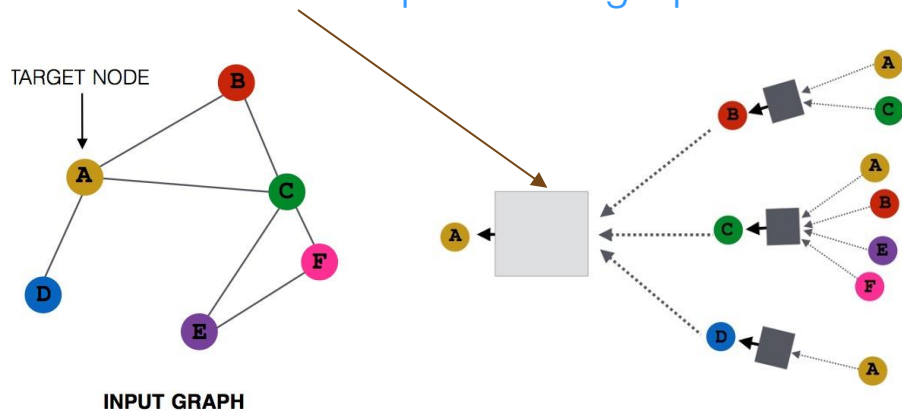
- $similarity(u_1, u_2) \approx z_{u_1}^T z_{u_2}$

- Encode **subgraph/graph** so that the similarity in the embedding space approximates similarity in the original network

- $similarity(S_1, S_2) \approx z_{S_1}^T z_{S_2}$

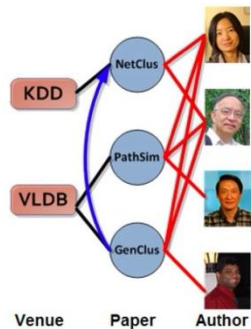
# Background: Graph Neural Network: an effective and efficient way of Network Embedding

$ENC(V) =$  complex function that depends on graph structure.

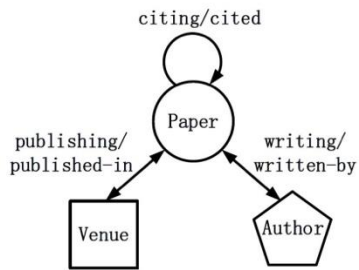


- GNN Methods:
  - Generate **node embeddings** based on **local neighborhoods**
  - **Nodes aggregate information** from their **neighbors** using **neural networks**
  - Leverage a **center-surround filter**
- Examples:
  - GCN, Diffusion Convolution Network, GraphSAGE, Gated Graph Neural Network
- **Limitations**
  - Only apply to **homogeneous** graph
  - Only focus on **node embedding**

# Background: Heterogeneous vs Homogeneous



(a) Network instance



(b) Network schema

- Most real-world graphs are **Heterogeneous Graph**

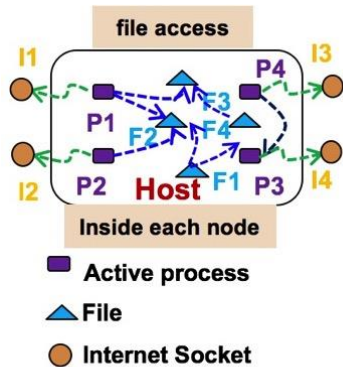
- **Heterogeneous Graph** VS **Homogeneous Graph**

– **Entities/Nodes:**

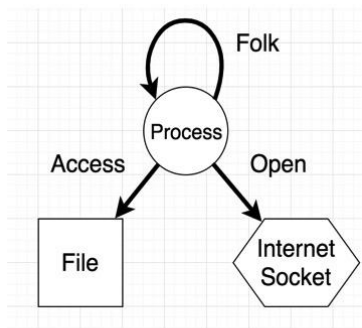
- **multiple types** vs **single type**

– **Links/Edges:**

- **multiple types** vs **single type**

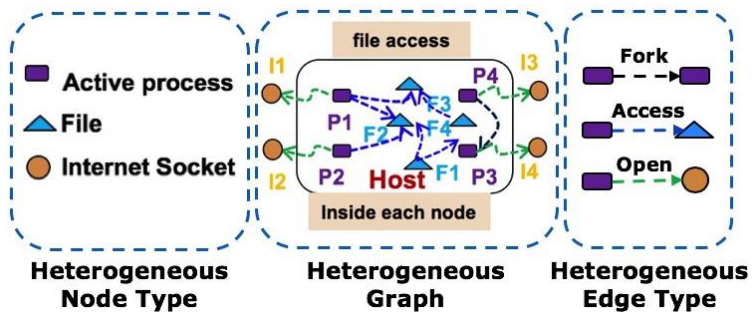


(a) Network instance

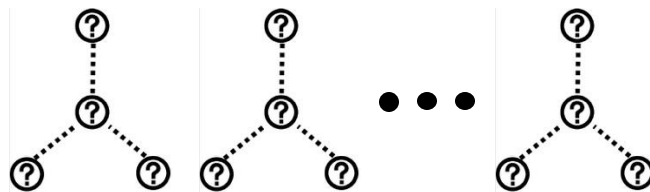


(b) Network schema

# Tradition GNNs on Heterogeneous Graph

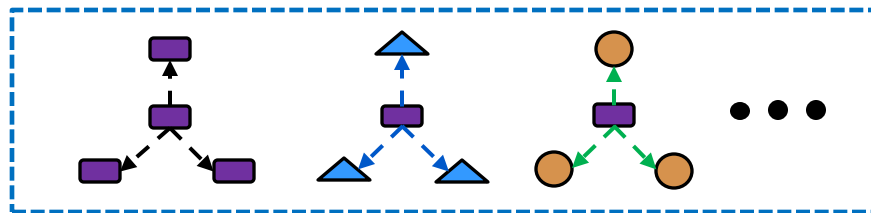


GNN



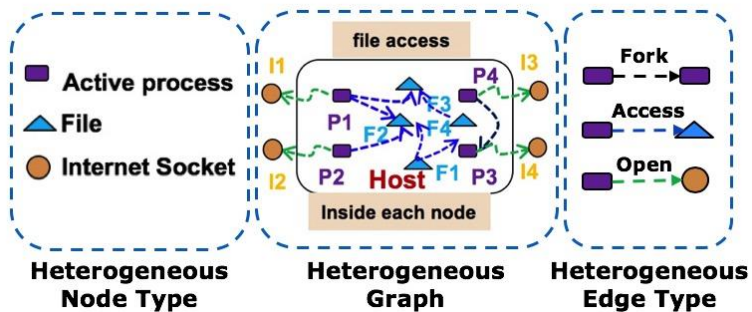
Learned GNN filters

Contains

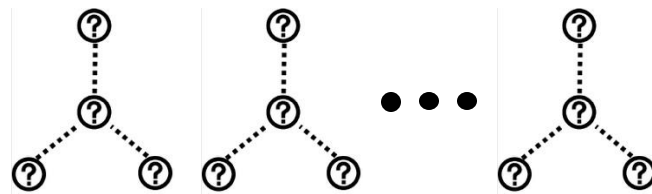


Apply

# Tradition GNNs on Heterogeneous Graph



GNN  
➔



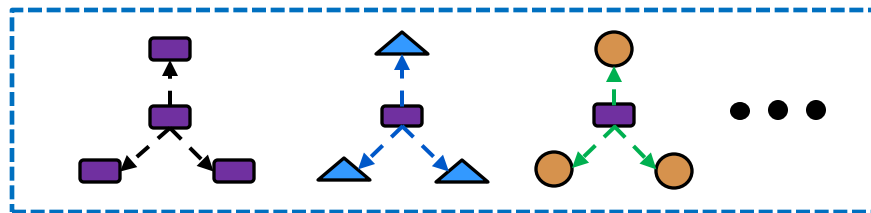
Learned GNN filters

Contains



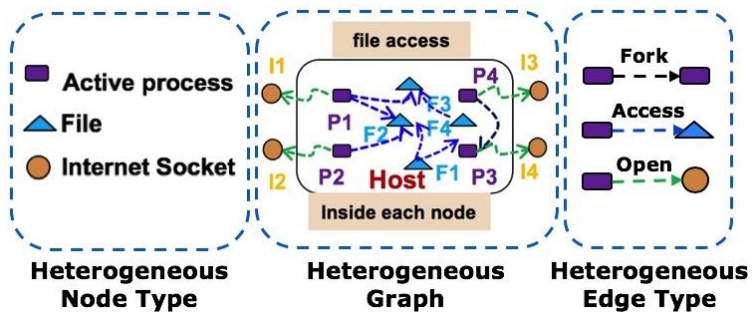
**Fail to distinguish** ❌

Apply

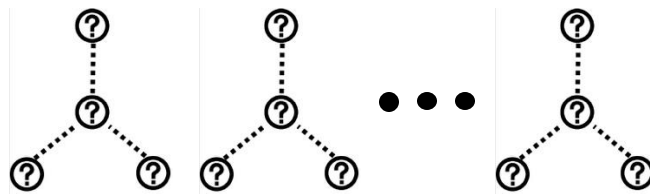




# Tradition GNNs on Heterogeneous Graph



GNN  
➔



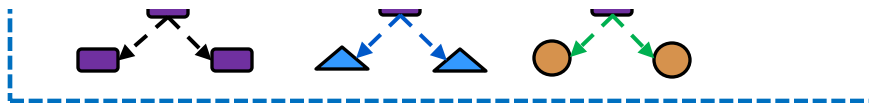
Learned GNN filters

Contains

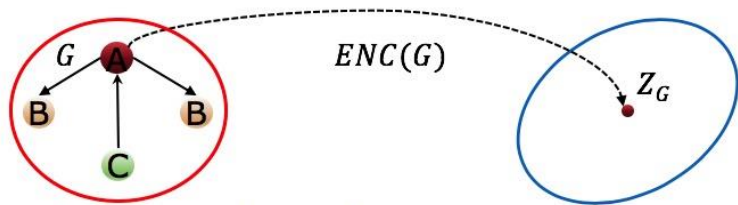


**How to learn GNN filter to preserve the heterogeneous graph structure?**

Apply



# Problem Statement



- Assume we have a graph  $G$  with:
  - $V_A, V_B, V_C$  are different sets of **vertices** belong to **different types**, and each vertex has high-dimensional **features** (categorical attributes, text, image data, node degrees, clustering coefficients, indicator vectors)
  - $E_{A \rightarrow B}, E_{C \rightarrow A}$  are the sets of **edges** belong to **different types**

## Goal

- Find a **neural network based function** that **encodes** the **graph**  $G$  into a low-dimensional **vector**

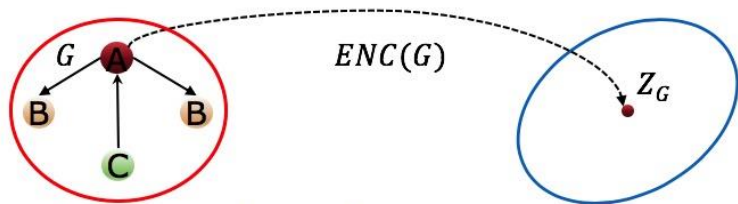
$$ENC(G) = Z_G \longleftarrow \text{d-dimensional embedding}$$

## Applications

- Program Reidentification: given a target program with corresponding event data during a time window and a claimed name/ID, check whether it belongs to the claimed name/ID



# Problem Statement



## Challenge 1: How to preserve the heterogeneous graph structure?

- $E_{A \rightarrow B}, E_{C \rightarrow A}$  are the sets of **edges** belong to **different types**

### ■ Goal

- Find a **neural network based function** that **encodes** the **graph**  $G$  into a low-dimensional **vector**

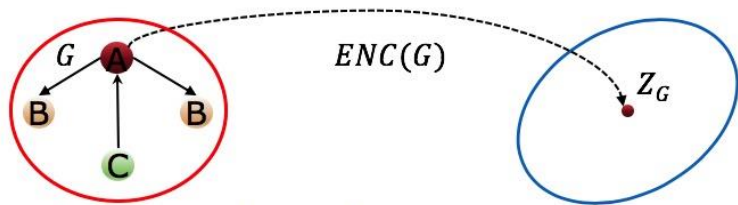
$$ENC(G) = Z_G \longleftarrow \text{d-dimensional embedding}$$

### ■ Applications

- Program Reidentification: given a target program with corresponding event data during a time window and a claimed name/ID, check whether it belongs to the claimed name/ID



# Problem Statement



Challenge 1: How to preserve the heterogeneous graph structure?

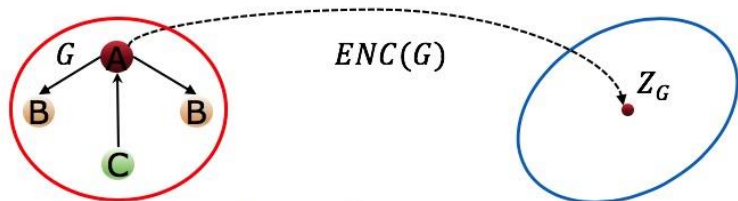
**Challenge 2: How to capture the hierarchy of different dependencies from simple to complex?**

## Applications

- Program Reidentification: given a target program with corresponding event data during a time window and a claimed name/ID, check whether it belongs to the claimed name/ID



# Problem Statement



**Challenge 1:** How to preserve the heterogeneous graph structure?

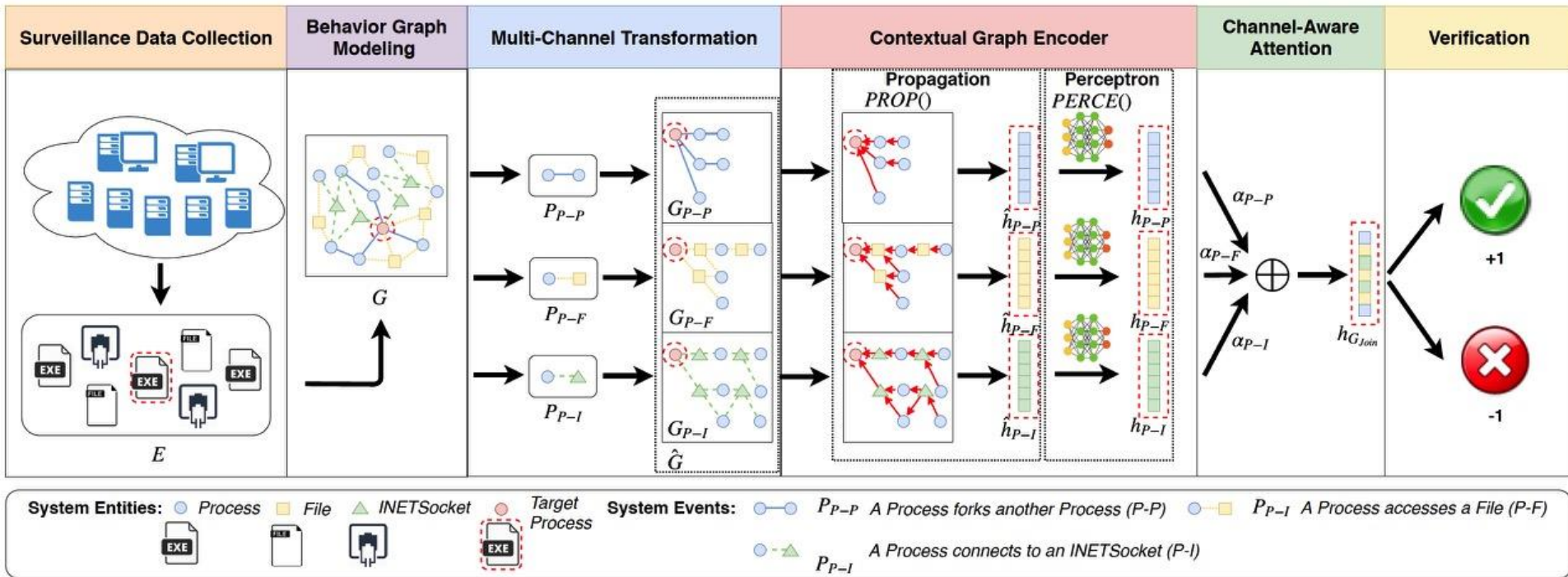
**Challenge 2:** How to capture the hierarchy of different dependencies from simple to complex?

**Challenge 3:** How to deal with the different importances of different dependencies?

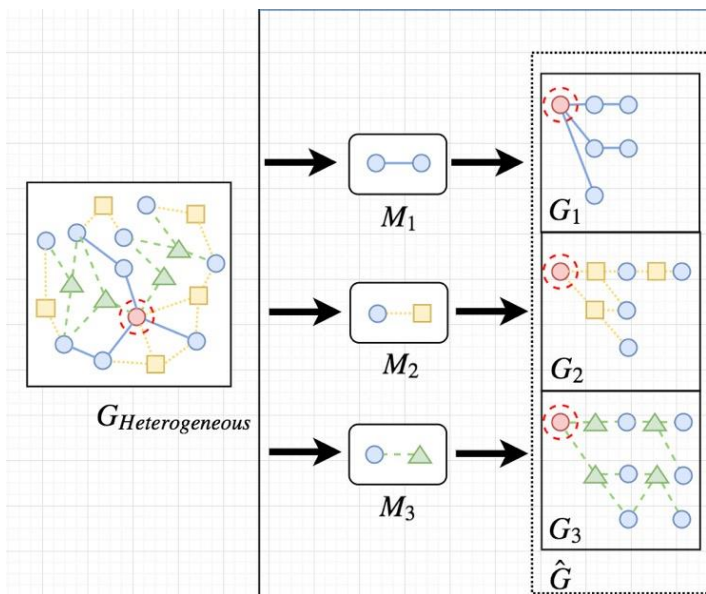
during a time window and a claimed name/ID, check whether it belongs to the claimed name/ID



# An overview of the proposed DeepHGNN for program reidentification



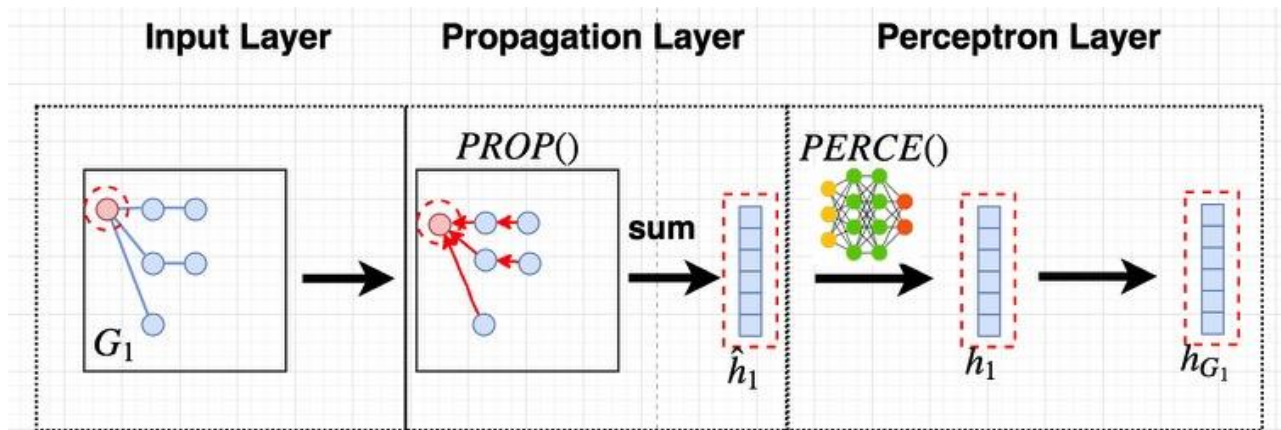
# Multi-Channel Transformation



- **Motivation:** GNN filter is required to capture the **heterogeneous network structure**
- **How to:** Transform the **heterogeneous graph** to **multi-channel graph** with the guide of **meta-paths**
  - **Meta-path:** a path that connects entity types via a sequence of relations over a heterogeneous network.
    - A process forks another process (P -> P)
    - A process accesses a file (P -> F)
    - A process opens an Internet socket (P -> I)
    - Two processes access the same file (P -> F <- P)
    - Two processes open the same Internet socket (P -> I <- P)
- **Contribution:** **Heterogeneous-aware** filter can be learned
  - Diverse filter can capture heterogeneous structure

$$\hat{G} = \{G_i | G_i = (V_i, E_i, A_i), i = 1, 2, \dots, |C|\}$$

# Contextual Graph Encoder (CGE)



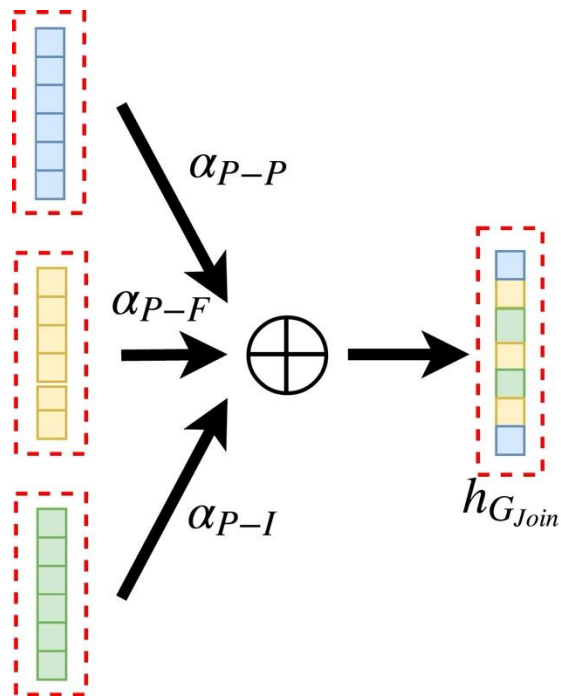
- Propagation function  $\hat{h}^l = PROP(h^l) = D^{-1}Ah^l = \sum_{u \in N(v_t)} P_{uv_t} h^l$ 
  - Propagation matrix:  $P$
  - Graph receptive field:  $\mathcal{F} = \{N(v_t)\}$ ;
- Intuition
  - Propagate contexts via **diffusion process** characterized by a **random walk** on the graph with a specific probability  $q \in [0,1]$  and a state transition matrix  $D^{-1}A$
  - Propagation layer computes **weighted sum** of the **full set** of **1-hop** contexts' current representation



# Contextual Graph Encoder(CG E): General View

- **Key Idea:** Generate **graph embeddings** based on **local contexts**.
- **Intuition:** Nodes **aggregate information** from their **context** using **neural networks**
- **Architecture:**
  - **Input layer:** **extract** node features
  - **Propagation Layer:** **aggregate** contexts information
  - **Perceptron Layer:** **map** the aggregated contexts information to specific nonlinear space

# Channel-Aware Attention



- **Motivation:** Leverage the **correlation of different channels** to assign each channel a **specific weight**

- **How to:**

- Compute the **attention weight**

$$\alpha_i = \frac{\exp(\sigma(a[W_a h_{G_i} || W_a h_{G_k}]))}{\sum_{k' \in |C|} \exp(\sigma(a[W_a h_{G_i} || W_a h_{G_{k'}}]))}$$

- Compute the **attentional joint embedding**

$$h_{GJoin} = \sum_{i=1}^{|C|} ATT(h_{G_i}) h_{G_i}$$

- **Contribution:** Help to learn the **joint embedding** with considering the **importance of different channels**

# Experiment Setup

- Baselines:
  - LR and SVM
  - XGB
  - MLP
- Dataset:
  - Real-world system events monitoring data in Windows OS
- Evaluation Metrics:
  - ACC
  - F-1 score
  - AUC score
  - Precision
  - Recall

# Synthetic Experiment Results

Meta-Path	Evaluation Criteria		
	ACC	F-1	AUC
DeepHGNN <sub>pp</sub>	0.838	0.864	0.843
DeepHGNN <sub>pf</sub>	0.821	0.855	0.838
DeepHGNN <sub>pi</sub>	0.579	0.635	0.592
DeepHGNN <sub>con</sub>	0.876	0.901	0.890
DeepHGNN <sub>att</sub>	<b>0.905</b>	<b>0.929</b>	<b>0.908</b>

Table 1: Reidentification results of different meta-paths.

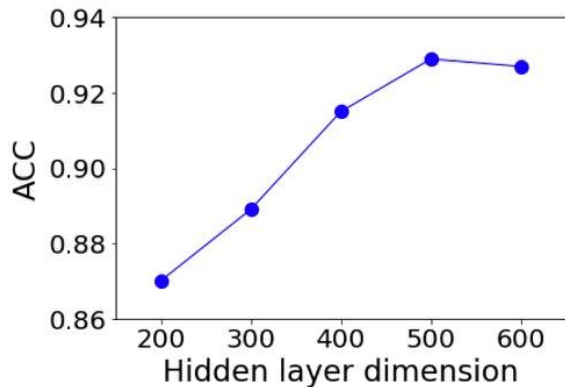


Figure 2: Parameter sensitivity analysis results.

Method	Settings	Evaluation Criteria				
		ACC	F-1	AUC	Precision	Recall
LR	<i>fea-1</i>	0.693	0.755	0.699	0.632	0.948
	<i>fea-2</i>	0.705	0.770	0.703	0.655	0.950
	<i>fea-3</i>	0.724	0.772	0.727	0.675	0.948
SVM	<i>fea-1</i>	0.502	0.662	0.502	0.505	0.970
	<i>fea-2</i>	0.795	0.778	0.725	0.701	0.935
	<i>fea-3</i>	0.504	0.652	0.504	0.505	<b>0.975</b>
XGB	<i>fea-1</i>	0.775	0.802	0.776	0.732	0.930
	<i>fea-2</i>	0.833	0.860	0.846	0.821	0.936
	<i>fea-3</i>	0.855	0.866	0.856	0.827	0.937
$MLP_{shallow}$	<i>fea-1</i>	0.633	0.745	0.643	0.626	0.938
	<i>fea-2</i>	0.775	0.808	0.779	0.724	0.932
	<i>fea-3</i>	0.778	0.808	0.780	0.726	0.932
$MLP_{deep}$	<i>fea-1</i>	0.633	0.743	0.653	0.625	0.945
	<i>fea-2</i>	0.801	0.830	0.805	0.769	0.921
	<i>fea-3</i>	0.815	0.831	0.816	0.778	0.923
DeepHGNN <sub>shallow</sub>	/	0.905	0.929	0.908	0.905	0.933
DeepHGNN <sub>deep</sub>	/	<b>0.929</b>	<b>0.961</b>	<b>0.935</b>	<b>0.932</b>	0.936

Table 2: Comparison on normal program reidentification.

# Real-world Experiment Results

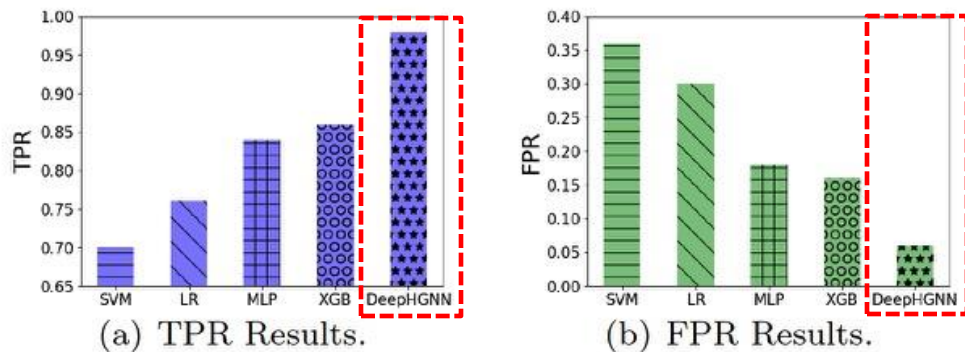


Figure 3: Disguised program detection results.

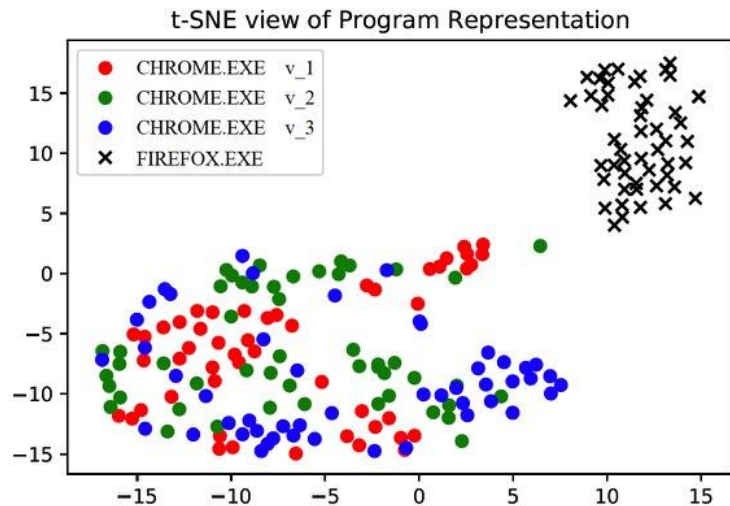


Figure 4: Scatter plot embedding of different versions of CHROME.EXE vs FIREFOX.EXE.

# Summary

- **First attempt** to study the **Graph Neural Network** on **Heterogeneous Graph** in an **attentional mechanism**
  - Directly handle the heterogeneous graph and preserve the heterogeneous relationship
- We propose **Deep Heterogeneous Graph Neural Network**
  - General graph embedding framework based on graph neural network
- **Effectively** and **efficiently** applied in the real-world tasks of program reidentification

**Thank you!**

